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Chapter 7: Inheritance

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#Chapter 7: Inheritance. ##Overview. In this chapter, you will learn how to derive new classes from existing ones, understand the concept of inheritance, add and modify methods in child classes, design class hierarchies and define polymorphism. ##Reading Assignment. Read pages 391 - 435 and “summary of key concepts” on page 451 in Java Software Solutions textbook.

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Chapter 7 Exercise 1, Introduction to Java Programming, Tenth Edition Y. Daniel LiangY. *7.1 (Assign grades) Write a program that reads student scores, gets the best score, and then assigns grades based on the following scheme: Grade is A if score is \geq best - 10 Grade is B if score is \geq best - 20;

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